LEVEL/LEAGUE CLASSIFICATIONS

For team sports and most individual/dual sports, Intramural competition is offered in five leagues (coed, grad/fac/staff, fraternity, men’s, and women’s) and separated into “Levels A (Competitive)” or “Level B (Recreation)”. At the time of registration, teams will choose their league and level based on their eligibility and the level of competition they desire. The goal of this system is to have players seek competition at their own ability so players of all skill levels will participate and enjoy a measure of success. Thus, beginning players are welcomed and encouraged to participate in intramural activities. Please note, it may be necessary to combine or cancel leagues due to limited or a low number of entries. Championship t-shirts will not be given out for leagues that are canceled.

Co-ed A and B
- The Co-Ed Leagues are open to all participants who are students, faculty, or staff of the University.
- Alumni, and University Affiliates students are not eligible for this league.

Graduate / faculty / staff (g/f/s)
- The G/F/S League is open to all men & women graduate students, faculty members, and staff members, except those actively participating in the Men’s A & B or Women’s Leagues.
- Undergraduate students are NOT eligible for this division.
- In this league only, teams may have any combination of men & women.

Fraternity A and B
- Participation in this league excludes an individual from being eligible to compete in the Men’s A or B leagues for the same sport.
- Only those organizations approved and registered with the Office of Fraternity and Sorority Life, and are a member of the Interfraternity Council (IFC) or the Pan-Hellenic Council (PHC) will be permitted to enter a team in this League.
- Members must be a registered recruit or active member in order to participate. All Members must be listed on the official chapter roster as submitted to the organization’s Headquarters and with the Department of Fraternity and Sorority Life.
- Players with alumni status or who are not undergraduates are NOT eligible for this league.
Faculty, Staff, Alumni, and University Affiliates are NOT eligible for this league.

A fraternity may enter as many teams as it wishes in intramural competition but only ONE (1) may be entered in the Fraternity “A” League and ONE (1) in the “B” League. Players may not transfer from one league/team or level to another.

A fraternity may enter up to five (5) players/teams for most Individual and Dual Sports.

The IFC Fraternity point system is not administered by the Intramural Sports Office; rather through IFC. All point system inquiries should be directed to the current IFC Athletic Chair.

The Intramural Sports Office reserves the right to place non-fraternity teams into this league during the regular season in order to maximize participation opportunities for all students.

**Men’s A and B**

- The Men’s League is open to all qualified University undergraduate and graduate men, except those actively participating in Fraternity A & B or the G/F/S League.
- Faculty, Staff, Alumni, and University Affiliates are NOT eligible for this league.

**Women’s**

- The women’s League is open to all qualified University undergraduate and graduate women, except those actively participating in the G/F/S League.
- Faculty, Staff, Alumni, and University Affiliates students are not eligible for this league.

**SCHEDULING (RESCHEDULING)**

- All schedules will be posted on the IMLeagues.com/Maryland website. Captains should check their schedule and communicate to teammates. We encourage captains and participants to allow IMLeagues to send reminders on or before game days.
- At the time of registration, captains select the day/time of play for their team. As such, regular season games will not be postponed or rescheduled for any reason.
- During play-offs, games will be rescheduled due to weather cancellations by the IM Office. Please note that these changes may affect the entire tournament.
- Prior to the release/publication of the playoff brackets, captains will be invited to submit scheduling requests to the Intramural Office through a google form. The form will be emailed to all captains during the final week of the regular season. Requests made by captains will be considered, but the IM office cannot guarantee all requests will be accommodated.
- Teams wishing to reschedule a play-off game must follow the procedure below:
  1. View available times on the google spreadsheet for your specific sport (emailed out at the time the brackets are published)
  2. If there is an open time slot (bright green cell) that works for your team, please contact your opponent’s captain via IMLeagues (you can either send them a message on IMLeagues or look up their email address on their profile page).
     - Please take note of when future round games are scheduled to be played. You cannot play a first round game after a second round game, etc.
  3. If both teams agree on a new time to play, the captain requesting the reschedule should email the Intramural Sports Director (mksully@umd.edu) by no later
than 2pm the day of the originally scheduled game or the day to which you hope to move the game, whichever comes first. Please copy your opponent on the email.

4. The Intramural Sports Director or her staff will confirm with both teams by 5pm that the reschedule request has been approved.

5. If you do not receive a confirmation email from our office, you should anticipate playing the game as scheduled. Failure to attend scheduled games will result in a forfeit.

6. Please Note: Rescheduling a play-off game should be done as far in advance as possible. When looking at the play-off brackets please consider future games and if they will impact your team. If a new game time cannot be agreed upon the game will be played at its original date/time.

Forfeits

A forfeit is a played or un-played game that is recorded as a loss because a team failed to show up for its scheduled contest, displayed unsportsmanlike behavior, or participated with an ineligible player. If a forfeit is issued to a team who did not show up for a scheduled contest the team captain will be assessed a $40 forfeit fee. A team that forfeits the equivalent of two games will be dropped from competition without the possibility of reentry and charged $80 ($40 x 2 forfeits). Teams that forfeit may not be eligible for the play-offs.

Defaults

A default may only be claimed ONCE per sport season. A default is an un-played game that is recorded as a loss, but does not carry a monetary fine. The defaulting team will also receive a 3.0 for sportsmanship and a loss equivalent to a mercy rule. A default shall be issued when the defaulting team captain notifies the Intramural Sports Office (by phone or email) they will not show up to play a contest by NOON on the day of the game. For Sunday games, teams must notify the office no later than 5pm on FRIDAY.